## PATENT APPLICATION FEE DETERMINATION RECORD Effective December 29, 1999 **CLAIMS AS FILED - PART I** SMALL ENTITY **OTHER THAN** (Column 1) (Column 2) TYPE [ SMALL ENTITY OR FOR **NUMBER EXTRA** NUMBER FILED RATE FEE **FEE** RATE **BASIC FEE** 345.00 690.00 OR 35 **TOTAL CLAIMS** minus 20= 360 X\$ 9= OR X\$18= INDEPENDENT CLAIMS minus 3 = X39 =3 X78= OR MULTIPLE DEPENDENT CLAIM PRESENT +130= +260= OR \* If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL OR TOTAL AMDT CLAIMS AS AMENDED - PART II **OTHER THAN SMALL ENTITY SMALL ENTITY** OR (Column 2) (Column 3) (Column 1) HIGHEST CLAIMS ADDI-ADDI-REMAINING NUMBER **PRESENT** RATE TIONAL RATE TIONAL **PREVIOUSLY** AMENDMENT **AFTER EXTRA** AMENDMENT PAID FOR FEE FEE ર Total 42 Minus X\$ 9= X\$18= OR 36 Independent Minus 0 X39 =X78= 0 OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM 0 +130= +260= OR TOTAL TOTAL 3 (n OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) HIGHEST CLAIMS ADDI-ADDI-REMAINING NUMBER PRESENT TIONAL RATE AMENDMENT AFTER PREVIOUSLY **EXTRA** RATE TIONAL **AMENDMENT** PAID FOR FEE FEE Total Minus X\$ 9= X\$18= OR Independent Minus X39 =X78= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +130= +260= OR TOTAL TOTAL OR ADDIT, FEE ADDIT, FEE (Column 2) (Column 1) (Column 3) CLAIMS HIGHEST ADDI-ပ REMAINING NUMBER ADDI-PRESENT AMENDMENT TIONAL RATE AFTER **PREVIOUSLY EXTRA** RATE TIONAL 3. 1. **AMENDMENT** PAID FOR FEE FEE Total Minus X\$ 9= X\$18= OR Minus Independent X39 =X78= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM

\* If the entry in column 1 is less than the entry in column 2, write "0" in column 3.

"". If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20,"

The "Highest Number Previously Pald For" (Total or Independent) is the highest number found in the appropriate box in column 1.

""If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3,"

OR

OR

+260=

ADDIT, FEE

TOTAL

+130=

ADDIT. FEE

TOTAL

Application or Docket Number